

**forum  
des images**  
# **NewImages**  
**Festival**

**8<sup>th</sup> edition**

**NewImages XR Market**

[newimages-hub.com](http://newimages-hub.com)

**9 → 13**  
**April 2025**

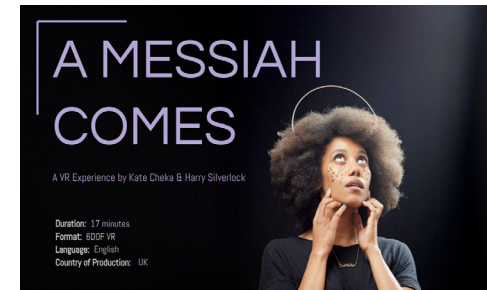
## XR Development Market

### Selection 2025



## A Messiah Comes

VR6DoF - Animation - Standing - Single-user - 17'



**Production Company(ies) & Producer(s)**  
Crystal Compass,  
**Lead artist(s)**  
Harry Silverlock, Crystal Compass  
**Production country(ies)**  
United Kingdom  
**Thematic(s)**  
Black culture, Social issues, LGBTQIA+

'A Messiah Comes' is a comedic interactive VR experience where you, the messiah, instigate a revolution by overthrowing the status quo and reach a utopian paradise.

**Projected release date: 2027**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: Less than 5%**

## Accidents

VR6DoF - Documentary, Art - Seated (360° chair) - Single-user - 15'



**Production Company(ies) & Producer(s)**  
Tal Stadler, Udi Katzman  
**Lead artist(s)**  
Tal Stadler, Udi Katzman  
**Production country(ies)**  
Israel  
**Thematic(s)**  
Road movie, Women, Social issues

Based on real accident 3D scan, Anna's car set turns into a visual emotional-thriller journey. Through a therapeutic reenactment of the accident, we take part in her personal healing story from a sexual traumatic past which unfolds for the first time.

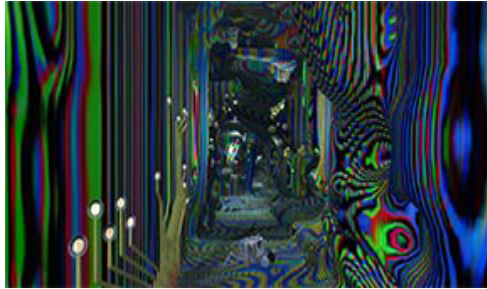
**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 35% to 50%**

## Asea Electronics Cave

VR6DoF - Art, Fiction - Standing - Single-user - 20'



**Production Company(ies) & Producer(s)**  
Korea Arts Management Service,  
**Lead artist(s)**  
Yerin Doh  
**Production country(ies)**  
Republic of Korea  
**Thematic(s)**  
Fantasy, History, Science-fiction

A demolished electronics shopping center is revived as a digital cave through the point cloud data scanned before its clearing. The cave, inhabited by creatures derived from the history of the building, extends its chronicle to the virtual reality.

**Projected release date: 2025**

**Projected budget: Less than 100k €//\$**

**Aquired budget: 20% to 35%**

## BECOMING LUCIEN

VR360, Immersive performance - Documentary - Seated (360° chair) - Single-user - 30'



**Production Company(ies) & Producer(s)**  
MORITURI,  
**Lead artist(s)**  
Thibault Elie  
**Production country(ies)**  
France,  
**Thematic(s)**  
LGBTQIA+, Experimental, Biopic

Becoming Lucien is a VR self-portrait where 27-year-old trans artist Lucien guides his 7-year-old self through the journey of choosing his name and embracing his true identity.

**Projected release date: 2027**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 5% to 20%**

## Believe me?

VR6DoF - Fiction - Seated (360° chair), Standing - Single-user - 30'



**Production Company(ies) & Producer(s)**  
DA PROD  
**Lead artist(s)**  
Jeremy Sahel  
**Production country(ies)**  
France  
**Thematic(s)**  
Sciences and technologies, Thriller,  
Science-fiction

*Believe me?* is an immersive experience with the feel of a psychological thriller. You maintain an intense relationship with a true artificial intelligence named LOÏE, with whom you interact using your voice.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 5% to 20%**

## Besieged Fortress

MR, AR, XR gamified experience - Animation, Documentary - Laid, Standing, Seated (360° chair) - Single-user - 42'



**Production Company(ies) & Producer(s)**  
-  
**Lead artist(s)**  
-  
**Production country(ies)**  
France  
**Thematic(s)**  
Science-fiction, Society / Political, Asia

This speculative fiction takes place in a nameless territory where the population has lost their freedom and identity after the failure of democratic protests. By exploring a map, users can access 20 short stories and imagine this territory's future.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 5% to 20%**

## Carbon Women

VR360, VR6DoF, MR, Immersive performance, XR gamified experience - Animation, Art - Room Scale, Seated (360° chair), Standing - Single-user, Multi-user - 30'



### Production Company(ies) & Producer(s)

HoloEdge

### Lead artist(s)

Dafydd Hall Williams

### Production country(ies)

United Kingdom

### Thematic(s)

Myths / Traditions, Music, Drama

An opera about how Cassiopeia and Andromeda came to be star constellations.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 5% to 20%**

## CHRONICA

AR, MR - Art - Room Scale - Multi-user - 40'



### Production Company(ies) & Producer(s)

Dark Euphoria

### Lead artist(s)

Mathieu Rozières (Dark Euphoria), Marie Point (Dark Euphoria)

### Production country(ies)

France

### Thematic(s)

Culture and arts, Sciences and technologies, Experimental

*CHRONICA* is an interactive exploration of resilience and memory. Participants are guided through an installation of paper pages capturing the artists' memories, forging personal connections and crafting their own virtual pages to resonate with.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 5% to 20%**

## Danse des Océans / The Oceans' dance

VR6DoF - Art - Room Scale - Multi-user - 30'



### Production Company(ies) & Producer(s)

BackLight

### Lead artist(s)

Frédéric Lecompte (BackLight)

### Production country(ies)

France

### Thematic(s)

Dance, Oceania, Music

The spectators find themselves faced with a giant suspended sphere of water, in AR. Soon dragged inside the sphere, they accomplish a VR journey under the ocean, from the surface to the abyss, guided by amphibian dancers, fish and whales.

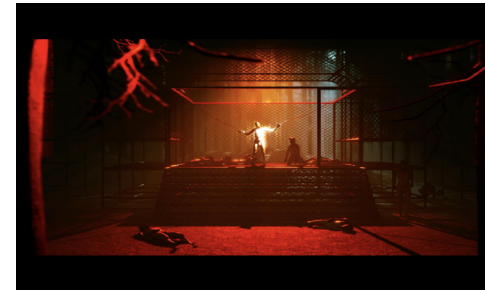
**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 50% to 65%**

## DARK ROOMS

MR, Immersive performance, VR6DoF, XR gamified experience - Documentary, Animation - Room Scale - Multi-user - 50'



### Production Company(ies) & Producer(s)

Morph

### Lead artist(s)

Maximilian Mayrshofer, Chin-Hsuan Sung, Felix Gaedtke, Gayatri Parameswaran

### Production country(ies)

Denmark, Taiwan

### Thematic(s)

Erotic, LGBTQIA+, Social issues

*Dark Rooms* is an intimate, immersive journey through a dreamscape into the hidden corners of human desire, identity, and healing.

**Projected release date: 2025**

**Projected budget: Between 400k €//\$ and 700k €//\$**

**Aquired budget: 65% to 80%**

## Dawn of The Wing-Ed Freaks!

VR6DoF, VR360, Dome - Animation - Room Scale, Seated (360° chair) - Single-user - 200'



### Production Company(ies) & Producer(s)

Adventurverse Studios

### Lead artist(s)

Jason Robins (Engine House UK), Mikko Martikainen (Spoonful, Finland), Anton Iljin (Frozen Lake, Estonia)

### Production country(ies)

Ireland, United Kingdom

### Thematic(s)

Action / Adventure, Environmental, Mystery

Two eco-conscious YouTubers transform into daring vigilantes to battle a crime syndicate ravaging their hometown.

**Projected release date: 2026**

**Projected budget: Above 2Mk €//\$**

**Aquired budget: Less than 5%**

## DELULU IS NOT THE SOLULU

VR6DoF, VR360 - Animation, Art - Seated (360° chair) - Single-user - 6'



### Production Company(ies) & Producer(s)

Martin Langat

### Lead artist(s)

-

### Production country(ies)

Kenya

### Thematic(s)

Culture and arts, Experimental, Social issues

*DELULU IS NOT THE SOLULU*, mini series aims to raise awareness by vividly illustrating the profound impact of mental health issues on individuals and society.

**Projected release date: 2024**

**Projected budget: Less than 100k €//\$**

**Aquired budget: 65% to 80%**

## Dream of belonging

MR - Fiction, Animation - Room Scale, Going around a physical object while experiencing MR - Single-user - 20'



### Production Company(ies) & Producer(s)

This Is How The Light Gets In, Ltd (TIHTLGI)

### Lead artist(s)

Irena Bauman

### Production country(ies)

United Kingdom

### Thematic(s)

Drama, Society / Political, History

A granddaughter and her grandmother seek answers about identity and belonging, each facing political traumas across eras. Their journey connects them to a vanished house, recreated in mixed reality with a human-sized dollhouse installation.

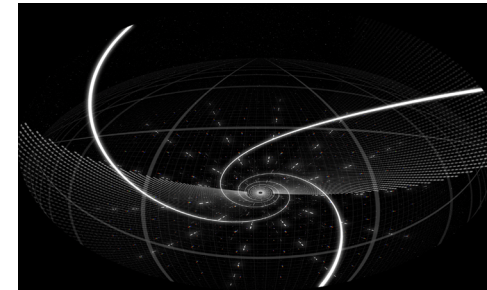
**Projected release date: 2026**

**Projected budget: Between 400k €//\$ and 700k €//\$**

**Aquired budget: 5% to 20%**

## DRIFT (movie)

Dome - Animation, Fiction - In a dome or planetarium - Multi-user - 60'



### Production Company(ies) & Producer(s)

LE CLAIR OBSCUR

### Lead artist(s)

Paul-Emile Skler

### Production country(ies)

France, Taiwan

### Thematic(s)

Educational / Edutainment, Science-fiction, Sciences and technologies

The work depicts a long-distance journey from planet Earth to the exoplanet Trappist 1E. Each viewer becomes a crew member of the Argos, a spaceship that relies on the laws of relativity to navigate the most extreme limits of time and space.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 20% to 35%**

## Experiencing Climate Change Visions for the Future of our Forests and Moors

VR6DoF - Documentary - standing - Single-user - 30'



### Production Company(ies) & Producer(s)

Lisa Eder Film GmbH

### Lead artist(s)

Lisa Eder

### Production country(ies)

Germany

### Thematic(s)

Animals / Nature, Educational / Edutainment, Environmental

This VR experience immerses users in three European ecosystems as global temperatures are rising. Interact with extreme weather, learn about climate impacts and mitigation strategies through interactive elements and expert insights.

**Projected release date: 2026**

**Projected budget: Between 400k €//\$ and 700k €//\$**

**Acquired budget: 5% to 20%**

## Follow The Carnation

VR6DoF - Documentary - Room Scale - Multi-user - 15'



### Production Company(ies) & Producer(s)

Foi Bonita a Festa

### Lead artist(s)

Catarina de Sousa

### Production country(ies)

Portugal, Brazil

### Thematic(s)

Europe, History, Society / Political

In 2074, you awaken in a bunker with two others. Guided by a cryptic message, you must locate a time capsule. Through archives and key moments, uncover the roots of a lost democracy and the rise of autocracy in a dystopian world.

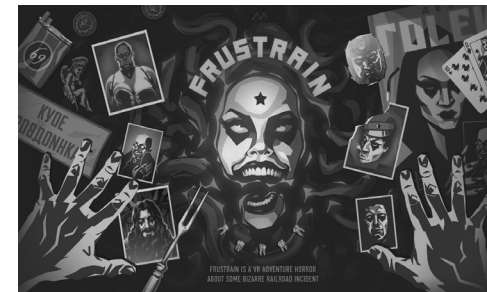
**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Acquired budget: 5% to 20%**

## FRUSTRAIN. Prologue

XR gamified experience, VR6DoF - Fiction, Animation - Standing - Single-user - 20'



### Production Company(ies) & Producer(s)

Film XR OÜ

### Lead artist(s)

Pavel Pavlyukov, Georgy Molodtsov

### Production country(ies)

Estonia

### Thematic(s)

Thriller, Action / Adventure, Drama

In a city, where some people are replaced with their copies, a dangerous investigation by a journalist caused him to escape on a night train. While listening to the stories of travellers, we are hinted that the journalist has also been replaced.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Acquired budget: 5% to 20%**

## Good Night Stories for Rebel Girls Tales of Extraordinary Women (working title)

XR gamified experience, VR6DoF - Animation, Documentary - Standing, Seated (simulator) - Single-user - 15'



### Production Company(ies) & Producer(s)

Synaesthetica UG, Munich

### Lead artist(s)

Bashira Cabbara, Benedict Mirow

### Production country(ies)

Germany

### Thematic(s)

Women, Kids, Educational / Edutainment

A VR experience based on 3 stories from the bestseller book *Good Night Stories for Rebel Girls. Tales of Extraordinary Women*. Playful, interactive VR for kids, youths and adults, in combination with 180°-documentaries on the impact of the heroines.

**Projected release date: 2026**

**Projected budget: Between 400k €//\$ and 700k €//\$**

**Acquired budget: 20% to 35%**

## Habūb (Writings of Sand and Water)

VR360 - Art - Standing - Single-user - 20'



### Production Company(ies) & Producer(s)

La Quinta del Lobo,

### Lead artist(s)

Xiomara Suescùn, Carmen Gil Vrolijk

### Production country(ies)

Colombia, France

### Thematic(s)

Latin America, Environmental, Experimental

Habūb\* is inspired by the immense sandstorms (haboobs) that fertilize the Amazon with Saharan sands. This immersive work explores the planet's unseen connections, rereading a famous Colombian novel "The Vortex" in its 100th anniversary.

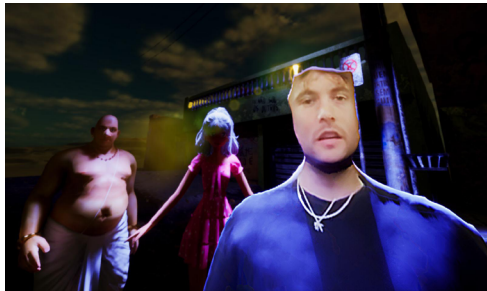
**Projected release date: 2025**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 5% to 20%**

## Hyperdam

MR - Fiction, Animation - Seated (360° chair) - Single-user - 35'



### Production Company(ies) & Producer(s)

Nectar Suite, Floris Smit

### Lead artist(s)

Floris Smit

### Production country(ies)

Netherlands

### Thematic(s)

Mystery, Thriller, Social issues

Donor child "Vinny Video" struggles with his identity when he becomes consumed by delusions of a phantom father who confronts him with his true self.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 20% to 35%**

## I M U

MR - Documentary, Art - Room Scale, Seated (simulator), dimensions installation 150 x 178 x 210(h) cm - Single-user - 12'



### Production Company(ies) & Producer(s)

studio thnkthnk

### Lead artist(s)

Juul van der Laan (studio thnkthnk)

### Production country(ies)

Netherlands

### Thematic(s)

Experimental, Meditative, Sciences and technologies

I M U is a philosophical essay film installation in which I manipulate the viewer's image through deepfake, live. It's a personal confrontation with the technology and a meditative intervention on what the self and your self image really are.

**Projected release date: 2025**

**Projected budget: Less than 100k €//\$**

**Aquired budget: 65% to 80%**

## Ilana

VR6DoF - Documentary - Room Scale - Single-user - 15'



### Production Company(ies) & Producer(s)

Yael Danon

### Lead artist(s)

Yael Danon

### Production country(ies)

Israel

### Thematic(s)

Women, Educational / Edutainment, Social issues

ILANA is an immersive VR documentary that follows the journey of Ilana - a woman who completely lost her memory - to discover who she is. When her last chance to remember is gone forever, the mysterious scent of an orange gives her new hope.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 20% to 35%**

## Into the Mountain

VR6DoF - Animation, Art - Standing, Room Scale - Single-user - 20'



### Production Company(ies) & Producer(s)

Bare Feet Dance Theatre

### Lead artist(s)

Tammy Lin(Bare Feet Dance Theatre), Chih-Yang Lin(Bare Feet Dance Theatre)

### Production country(ies)

Taiwan

### Thematic(s)

Asia, Action / Adventure, Dance

*Into the mountain* is a ritual that creates a space for ones to communicate to themselves in nature with VR headsets.

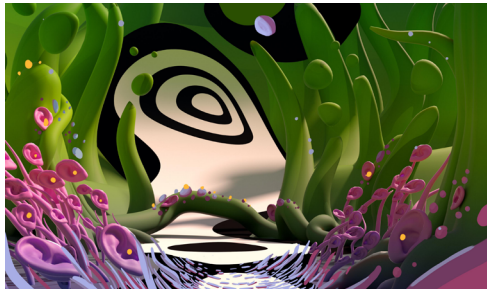
**Projected release date: 2025**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 35% to 50%**

## Inwards

VR6DoF - Art - Standing - Single-user - 30'



### Production Company(ies) & Producer(s)

K.O. Productions, Cassette for timescapes

### Lead artist(s)

Siuli Ko (K.O. Productions)

### Production country(ies)

Netherlands, Belgium

### Thematic(s)

Meditative, Myths / Traditions, Mystery

A modern magical ritual that playfully puts the player in touch with her deeper desires and unconscious knowing. In magically absurdist fashion, it helps the player plant a seed of change for the better in the deepest core of her subconscious.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 50% to 65%**

## Kitchen of Memories

Immersive performance, MR, VR6DoF - Art, Animation - Room Scale - Multi-user - 40'



### Production Company(ies) & Producer(s)

Flavor Five Studio LLC

### Lead artist(s)

Flavor Five Studio, Arkanum Pictures

### Production country(ies)

United States, Germany

### Thematic(s)

Social issues, Myths / Traditions, Society / Political

Embark on an immersive culinary journey where personal and social histories intertwine — a multisensory exploration ultimately enriched by your own cherished memories.

**Projected release date: 2025**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 20% to 35%**

## Love Vibes

VR360, AR, Immersive performance, VR6DoF, XR gamified experience - Art - Hybrid Multiuser Immersive Experience /performance - Multi-user - 10'



### Production Company(ies) & Producer(s)

ESPRONCEDA Institute of Art & Culture

### Lead artist(s)

Henrik Arne Sprengel /ESPRONCEDA Institute of Art & Culture

### Production country(ies)

Spain

### Thematic(s)

Dance, Music, Experimental

*Love Vibes* is a multiuser immersive experience blending AI, dance, and AR to redefine connection. With adaptive music, choreographies, and reactive visuals, it fosters collaboration, empathy, self-expression, diversity, and cultural understanding.

**Projected release date: 2025**

**Projected budget: Less than 100k €//\$**

**Aquired budget: 20% to 35%**



## Meena

XR gamified experience - Fiction, Art - Seated (360° chair) - Single-user - 15'



### Production Company(ies) & Producer(s)

Antariksha Studio

### Lead artist(s)

Mark Atkin (Crossover Labs), Tom Millen (Crossover Labs)

### Production country(ies)

India, United Kingdom

### Thematic(s)

Asia, Culture and arts, Science-fiction

Step into 2079 India as Meenakshi, a cyborg fighting widespread cultural amnesia. Experience her digital game for preserving classical dance through gesture recognition, 3D Printed Mudras and a book. Part sci-fi game, part dance education.

**Projected release date: 2025**

**Projected budget: Less than 100k €//\$**

**Acquired budget: 20% to 35%**

## Mitos en Luz - («Myths in Light»)

Immersive performance, VR360, AR, XR gamified experience - Art, Animation - Standing, Seated (360° chair), Building or Facade - Single-user, Multi-user - 10'



### Production Company(ies) & Producer(s)

OutsideLab

### Lead artist(s)

Roberto Rojas (OutsideLab)

### Production country(ies)

Chile

### Thematic(s)

Myths / Traditions, Latin America, Culture and arts

Mitos en Luz is a new media project co-created with children, communities, and artists. It combines workshops, video mapping, and immersive experiences, involving the community in every stage and fostering active participation.

**Projected release date: 2025**

**Projected budget: Less than 100k €//\$**

**Acquired budget: 50% to 65%**

## Monstersongs - The VR Rock Musical

XR gamified experience, Immersive performance - Animation, Art - Standing, Room Scale - Single-user - 180'



### Production Company(ies) & Producer(s)

Denise Koch (Startup Studio based in Hamburg)

### Lead artist(s)

Denise Koch

### Production country(ies)

Germany

### Thematic(s)

Culture and arts, Music, Drama

Something wicked this way rocks. When the fears of the day turn into monsters at night, only you can save the kid from the monster inside. Take center stage in this VR Rock Musical and explore an abandoned theater to solve the mystery.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Acquired budget: 35% to 50%**

## ONCE ON A BLUE MOON

VR6DoF - Fiction - Standing - Multi-user, Single-user - 25'



### Production Company(ies) & Producer(s)

ZED

### Lead artist(s)

Marion Papillon, Vincent Guttman, Voyelle Acker, Théodore Eristoff

### Production country(ies)

France

### Thematic(s)

Sciences and technologies, Environmental, Women

2030. After a half-century hiatus, expeditions to the Moon have resumed. By bringing together the major scientific milestones of the Artemis program, Lucy Bauer will reveal how much the Moon reminded her of her attachment to our planet Earth.

**Projected release date: 2025**

**Projected budget: Between 400k €//\$ and 700k €//\$**

**Acquired budget: 65% to 80%**

## OPEN! Pop-Up Book MR Creation Project Dragon King's Job Hunting Diary

MR, AR - Animation, Art - Room Scale, Seated (simulator), Standing - Single-user - 17'



**Production Company(ies) & Producer(s)**  
TELLING TENT CO., LTD.

**Lead artist(s)**  
Chang Chia-Lu

**Production country(ies)**  
Taiwan

**Thematic(s)**  
Asia, Kids, Fantasy

This project aims to create the first MR pop-up book featuring the story. The MR pop-up book uses head-mounted devices to connect readers to an interactive adventure, providing a modular framework for developing various other stories.

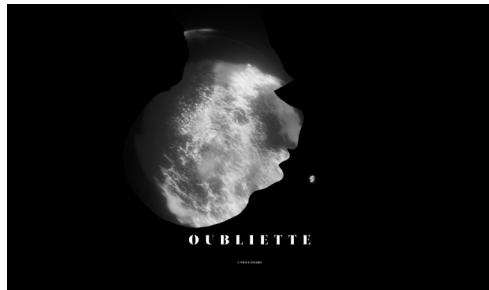
**Projected release date: 2025**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Acquired budget: 65% to 80%**

## Oubliette

VR6DoF - Animation - Room Scale - Single-user - 30'



**Production Company(ies) & Producer(s)**  
Wen-E Studio

**Lead artist(s)**  
Sebox HONG (BoxLight Infinity Studio)

**Production country(ies)**  
Taiwan

**Thematic(s)**  
Experimental, Mystery, Thriller

From the anxiety of individual subjectivity to broader issues, such as becoming a wandering artist after the outbreak of war, *Oubliette* is a poetic journey in search of a lost home. Traversing blurred perceptions and fragmented spacetime, it gazes up.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Acquired budget: 35% to 50%**

## Our Place

MR - Art, Fiction - Room Scale - Single-user - 20'



**Production Company(ies) & Producer(s)**  
Jolefilm

**Lead artist(s)**  
Francesco Bonsembiante (Jolefilm), Valentina Temporin (Ultra)

**Production country(ies)**  
Italy

**Thematic(s)**  
Culture and arts, Music, Drama

*Our Place* is an XR experience that explores love across time and space through immersive visuals and sounds. Users control their own journey shifting time, while physical space remains constant, blending with fragments of virtual worlds.

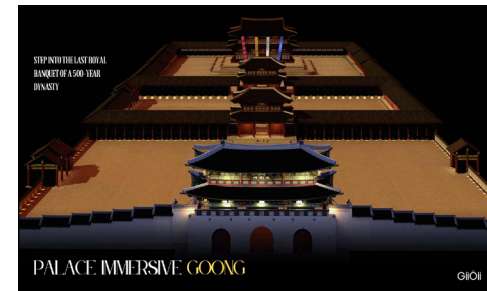
**Projected release date: 2025**

**Projected budget: Between 400k €//\$ and 700k €//\$**

**Acquired budget: 20% to 35%**

## Palace Immersive Goong

XR gamified experience - Animation, Art - Room Scale, Standing - Multi-user - 30'



**Production Company(ies) & Producer(s)**  
Gii01

**Lead artist(s)**  
Rene Hyewon Lee

**Production country(ies)**  
Republic of Korea

**Thematic(s)**  
Culture and arts, History, Action / Adventure

Experience the Joseon Dynasty's last unrealized royal banquet brought to life in this groundbreaking LBE VR experience. Journey through Korea's majestic palaces, immersing yourself in stunning architecture, forgotten traditions, and vibrant performance.

**Projected release date: 2025**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Acquired budget: 50% to 65%**

## Pietra, dreamed city

VR6DoF - Art, Documentary - Room Scale, Standing, Seated (360° chair) - Single-user, Multi-user - 20'



**Production Company(ies) & Producer(s)**  
Lucid Realities  
**Lead artist(s)**  
Alessandra Bogi (Lucid Realities)  
**Production country(ies)**  
France  
**Thematic(s)**  
Music, Experimental, Culture and arts

*Pietra, Dreamed City* is a collective VR piece inspired by Pinuccio Sciola's sound stones. Exploring architectures from past to future, visitors will interact with the stones, unveiling their voices and vibrations to create together an ideal musical city.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Acquired budget: 20% to 35%**

## RAUSCHEN/AUTOMAT

XR gamified experience - Documentary, Fiction - Seated (simulator) - Single-user - 100'



**Production Company(ies) & Producer(s)**  
Filmgarnitur GmbH  
**Lead artist(s)**  
Christoph Röhrscheidt, Sven Otto  
**Production country(ies)**  
Germany  
**Thematic(s)**  
Educational / Edutainment, Sciences and technologies, Science-fiction

*AUTOMAT* takes young audiences into a futuristic VR museum. A school trip turns into an adventure when exhibits vanish. Guided by Ella, the digital avatar from the series *RAUSCHEN*, they solve puzzles and uncover AI's secrets.

**Projected release date: 2026**

**Projected budget: Above 2Mk €//\$**

**Acquired budget: 5% to 20%**

## Safe Place

VR360 - Art - Seated (360° chair) - Single-user - 20'



**Production Company(ies) & Producer(s)**  
Motini Production  
**Lead artist(s)**  
Nicolas Wilhem  
**Production country(ies)**  
Switzerland  
**Thematic(s)**  
Environmental, Music, Meditative

*Safe Place* is a virtual reality work that invites you to experience an introspective and emotional train journey, in an entirely custom-generated landscape.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Acquired budget: 5% to 20%**

## SIGNAL

VR360, VR6DoF - Animation - Standing, Seated (360° chair) - Single-user - 45'



**Production Company(ies) & Producer(s)**  
Avec ou sans Vous  
**Lead artist(s)**  
Valentin Maupin & Aristote Douroudakis (Avec ou sans Vous), Francois Klein (Digital Rise), Thomas Villepoux (Digital Rise)  
**Production country(ies)**  
France  
**Thematic(s)**  
Drama, Educational / Edutainment, Action / Adventure

*SIGNAL* is a 45-min interactive VR experience following Ari, a 19-year-old child of deaf adults, on a coming-of-age journey in the non-hearing world. Using hand tracking, we learn to use sign language to interact, exploring grief, loss, and identity.

**Projected release date: 2026**

**Projected budget: Between 400k €//\$ and 700k €//\$**

**Acquired budget: 20% to 35%**

## Sleep for Earth

Immersive performance, VR360 - Art, Fiction - Seated (360° chair), Cocoon - Multi-user, Single-user - 45'



**Production Company(ies) & Producer(s)**

Le Clair Obscur, Active Creative Design

**Lead artist(s)**

Paul-Emile Skler (Le Clair Obscur)

**Production country(ies)**

France

**Thematic(s)**

Meditative, Science-fiction, Sciences and technologies

To allow the Earth to regenerate, humanity would have to be put into stasis for 200 years. SfE proposes to experience what a 200 years bio stasis would look like.

**Projected release date: 2025**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 20% to 35%**

## Soul Paint - Shared

XR gamified experience - Documentary, Animation - Room Scale, Standing - Multi-user - 150'



**Production Company(ies) & Producer(s)**

Hatsumi, Monobada

**Lead artist(s)**

Sarah Ticho, Niki Smit

**Production country(ies)**

United Kingdom, Netherlands

**Thematic(s)**

Educational / Edutainment, Meditative, Society / Political

*Soul Paint Expanded* is a daily journaling experience that rewards repeated play with a steady unlocking of new drawing tools, environments, customised curation and new gameplay modes.

**Projected release date: 2026**

**Projected budget: Between 1,5Mk €//\$ and 2Mk €//\$**

**Aquired budget: Less than 5%**

## Spaces in Between

Immersive performance - Art - Standing, Room Scale, Participants may experience the installation in motion, walking around and interacting with the soundscape - Multi-user - 60'



**Production Company(ies) & Producer(s)**

Kaimera

**Lead artist(s)**

Müge Altay (Kaimera Productions)

**Production country(ies)**

France

**Thematic(s)**

Social issues, Society / Political, Culture and arts

*The Spaces in Between* is an immersive sound installation, multidisciplinary project blending visual and sound arts, new technologies, and the ancient art of storytelling. It explores forced human displacement and its echoes across generations.

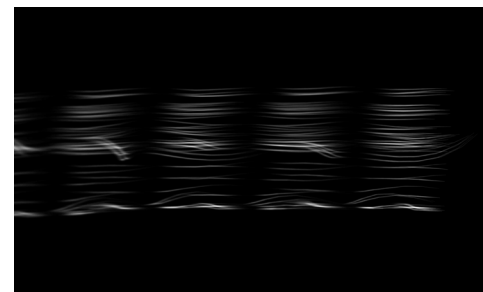
**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 50% to 65%**

## Still Point, Turning World

Immersive performance, Dome, VR6DoF - Art, Documentary - Standing - Multi-user - 30'



**Production Company(ies) & Producer(s)**

Pernickety Split

**Lead artist(s)**

Emma Roberts

**Production country(ies)**

Australia, Switzerland

**Thematic(s)**

Culture and arts, Experimental, Meditative

*Still Point, Turning World* is an immersive essay on movement, framed through Etienne-Jules Marey's chronophotography and the lived experience of disabled artist Ben Joseph Andrews.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 20% to 35%**

## Surfing Nazare - an extreme immersive experience

Dome, Immersive performance, VR360 - Documentary - Standing, Room Scale - Multi-user - 40'



**Production Company(ies) & Producer(s)**  
Phoria, Atlas V  
**Lead artist(s)**  
Garidi Films  
**Production country(ies)**  
Portugal, France  
**Thematic(s)**  
Thematics Action / Adventure, Women, Europe

Nazare, Portugal: Where daring surfers challenge 26-meter waves. Join world champion Justine Dupont in this immersive experience witnessing how she masterfully tames the raw power of the ocean.

**Projected release date: 2026**

**Projected budget: Between 700k €//\$ and 1Mk €//\$**

**Aquired budget: Less than 5%**

## The Amazon Gold

AR, MR - Documentary, Art - Room Scale - Multi-user, Single-user - 45'



**Production Company(ies) & Producer(s)**  
Novaya  
**Lead artist(s)**  
Pierre-Alain Giraud (Novaya), Emanuela Righi (Novaya)  
**Production country(ies)**  
France  
**Thematic(s)**  
Social issues, Culture and arts, Myths / Traditions

A poetic and political journey into a gigantic Amazon distribution centre, echoing Wagner's RhineGold where, from the depths of the earth, slaves fashion the gold that will soon be robbed by the gods.

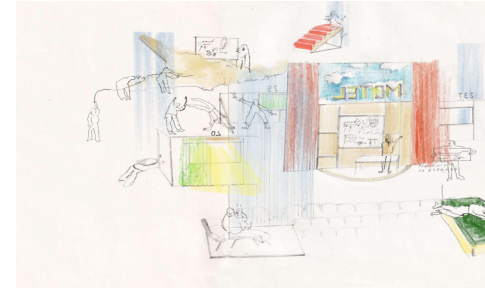
**Projected release date: 2026**

**Projected budget: Between 400k €//\$ and 700k €//\$**

**Aquired budget: 5% to 20%**

## The crossed destinies Motel

Immersive performance - Fiction - Theatre Venues - Multi-user - 90'



**Production Company(ies) & Producer(s)**  
359 Degrés  
**Lead artist(s)**  
Eva Carmen Jarriau (359 Degrés)  
**Production country(ies)**  
France  
**Thematic(s)**  
Drama, Mystery, Science-fiction

Dive into Didier's subconscious: the Motel of crossed destinies is a hybrid theater experience using a technological tool that allows spectators to interact with the unfolding narrative and become the builders of a dream. Immersive theater performance for 150 spectators.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 50% to 65%**

## The Privilege Game Show

Immersive performance, VR6DoF, XR gamified experience - Art, Documentary - Standing - Single-user - 15'



**Production Company(ies) & Producer(s)**  
Arkanum Pictures  
**Lead artist(s)**  
Lukas Koll (arkanum pictures)  
**Production country(ies)**  
Germany  
**Thematic(s)**  
Society / Political, Social issues, Educational / Edutainment

The Privilege Game Show is a Documentary-VR-Game that explores race, gender and class privileges. The player faces several NPCs, based on real people, in a TV-like quiz show setting, to figure out who has the most privilege.

**Projected release date: 2026**

**Projected budget: Between 400k €//\$ and 700k €//\$**

**Aquired budget: 50% to 65%**

## The Smell of Summer Rain

VR360, Immersive performance - Art, Animation - Standing, Room Scale - Single-user - 30'



**Production Company(ies) & Producer(s)**  
Denise Koch (Startup based in Hamburg)  
**Lead artist(s)**  
Denise Koch  
**Production country(ies)**  
Germany  
**Thematic(s)**  
Dance, Drama, Music

Experience a musical VR journey through the fading memories of a person suffering from dementia, who is reliving moments of his past life that are evoked by the sense of smell.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 20% to 35%**

## The Visitors

Dome - Animation, Documentary - Seated (360° chair) - Multi-user - 40'



**Production Company(ies) & Producer(s)**  
Minuscula Cine, Kreta DM  
**Lead artist(s)**  
Pamela Carlino (Kreta DM)  
**Production country(ies)**  
Argentina  
**Thematic(s)**  
Animals / Nature, Experimental, Sciences and technologies

An immersive journey into the heart of the Bat Colony in Rosario, the largest in Latin America located within an urban area.

**Projected release date: 2026**

**Projected budget: Between 100k €//\$ and 400k €//\$**

**Aquired budget: 5% to 20%**

## Tsanfleuron

VR6DoF - Animation, Fiction - Room Scale, Seated (360° chair) - Multi-user - 45'



**Production Company(ies) & Producer(s)**  
Elastiques  
**Lead artist(s)**  
Elise Migraine  
**Production country(ies)**  
France, Switzerland  
**Thematic(s)**  
Myths / Traditions, Animals / Nature, Science-fiction

Take part with your friends and family in a contemporary mountain tale. Unravel the mystery of the magical bug that seized your smartphones and build with it a radar to connect with the mountain spirits.

**Projected release date: 2028**

**Projected budget: Between 400k €//\$ and 700k €//\$**

**Aquired budget: Less than 5%**

## Welcome to World of PILI

MR, VR360 - Fiction, Animation - Room Scale - Multi-user - 30'



**Production Company(ies) & Producer(s)**  
PILI INTERNATIONAL MULTIMEDIA CO., LTD., HTC Corporation, WOWWOW TECHNOLOGY CORPORATION  
**Lead artist(s)**  
Lianghsun Huang(PILI), Yun Chiu(PI-LI), Charles Huang(HTC), Chengfeng TAI(WOWWOW), Yunchieh YAO(WOWWOW)  
**Production country(ies)**  
Taiwan  
**Thematic(s)**  
Asia, Fantasy, Action / Adventure

Players will fight alongside Su Huan-Jen, traversing eight major scenes, completing the challenges of Confucianism, Buddhism, and Taoism, mastering martial arts, defeating wicked villains, and saving the world.

**Projected release date: 2025**

**Projected budget: Between 700k €//\$ and 1Mk €//\$**

**Aquired budget: More than 80%**

## What About the Kids?

VR360 - Animation, Fiction - Seated (360° chair) - Single-user - 15'



**Production Company(ies) & Producer(s)**  
THE HIVE STUDIO  
**Lead artist(s)**  
Amit Russel Gicelter, Athena Kalkopoulou  
(THE HIVE)  
**Production country(ies)**  
Greece  
**Thematic(s)**  
Drama, Environmental, History

Two spouses, God and Mother Nature, engage in a deeply emotional conversation that spans across different locations and centuries. Through their charged dialogue, they confront personal and family crises, exposing their enduring pain, fear, and love.

**Projected release date: 2026**  
**Projected budget: Between 100k €//\$ and 400k €//\$**  
**Aquired budget: 5% to 20%**

## Whodunnit

VR6DoF, MR - Fiction, Animation - Room Scale - Multi-user - 20'



**Production Company(ies) & Producer(s)**  
Serendipity Films  
**Lead artist(s)**  
Jamie Lin (Serendipity Films)  
**Production country(ies)**  
Taiwan  
**Thematic(s)**  
Mystery

Samantha Diamond, P.I. is hired by a man on the phone. By the time she arrives at his home, the man is dead. She interrogates the 5 people present, revealing their relations with the victim. Together the audience discovers who did it and why.

**Projected release date: 2026**  
**Projected budget: Between 100k €//\$ and 400k €//\$**  
**Aquired budget: Less than 5%**

## Side Hustle

XR gamified experience, VR6DoF - Art - Room Scale - Single-user - 15'



**Production Company(ies) & Producer(s)**  
ONASSIS STEGI  
**Lead artist(s)**  
ONASSIS STEGI  
**Production country(ies)**  
Greece  
**Thematic(s)**  
Culture and arts, Social issues, Society / Political

*Side Hustle* is an immersive VR game that explores the evolution of labor and fair work standards, challenging traditional ideas about work and examining alternative, equitable models beyond capitalism.

**Projected release date: 2025**  
**Projected budget: Less than 100k €//\$**  
**Aquired budget: 20% to 35%**

## XR Distribution Market

### Selection 2025



## {ÉMERGENCE}

Immersive performance - Art - Seated (360° chair) - Multi-user - 13'



**Production Company(ies) & Producer(s)**  
Kenji Meunier (artist), Kenji Meunier (artist)  
**Lead artist(s)**  
Kenji Meunier  
**Production country(ies)**  
France  
**Thematic(s)**  
Dance, Experimental, Meditative

Imagined as an immersive bubble, {ÉMERGENCE} is a visual and sonic artwork where two dancers engage in a decelerated struggle that questions our perception of space and time.

**Projected release date: 2024**

## 8 Billion Selves

VR360 - Animation, Art - Seated (360° chair) - Single-user - 22'



**Production Company(ies) & Producer(s)**  
Nemo Vos, Nemo Vos  
**Lead artist(s)**  
Tibor de Jong  
**Production country(ies)**  
Netherlands  
**Thematic(s)**  
Culture and arts, Experimental, Music

There are 8 billion people living on Earth now. 8 billion people. 8 billion different faces. 8 billion different stories. On one planet. 8 Billion Selves by Nemo Vos takes the scenic route across this planet.

**Projected release date: 2024**



## A Long Goodbye (previous work title: The Time of a Moment)

VR6DoF - Animation - Seated (360° chair) - Single-user - 20'



**Production Company(ies) & Producer(s)**  
Cassette for timescapes / Tarantula  
Luxembourg / Valk Productions, Cassette for  
timescapes  
**Lead artist(s)**  
Kate Voet & Victor Maes  
**Production country(ies)**  
Belgium, Luxembourg  
**Thematic(s)**  
Social issues

As Ida, a 72-year-old pianist living with dementia, wanders through her apartment and rediscovers herself, we discover Ida.

**Projected release date: 2025-2026**

## A Simple Silence

VR360 - Fiction - Seated (360° chair) - Single-user - 12'



**Production Company(ies) & Producer(s)**  
Suling Yeh, Diversion  
**Lead artist(s)**  
Craig Quintero  
**Production country(ies)**  
Taiwan  
**Thematic(s)**  
Drama, Mystery

It seems like such an easy request: a simple silence. A stillness without the weight of work or love or death. A moment in between.

**Projected release date: 2024**

## Aerobanquets RMX

MR, VR6DoF - Art - Seated (360° chair) - Multi-user - 40'



**Production Company(ies) & Producer(s)**  
Flavor5 Studio, Flavor5 Studio  
**Lead artist(s)**  
Mattia Casalegno  
**Production country(ies)**  
United States  
**Thematic(s)**  
Fantasy, Social issues, Environmental

Inspired by Italian futurists Filippo Tommaso Marinetti and L.C. Fillia's 1932 work The Futurist Cookbook — a surreal text of politics, food, technology, and farce — *Aerobanquets RMX* is an immersive, multisensorial, multicourse meal in mixed reality.

**Projected release date: 2022**

## Ancestral Secret VR

VR6DoF - Animation, Documentary - Seated (360° chair) - Single-user - 20'



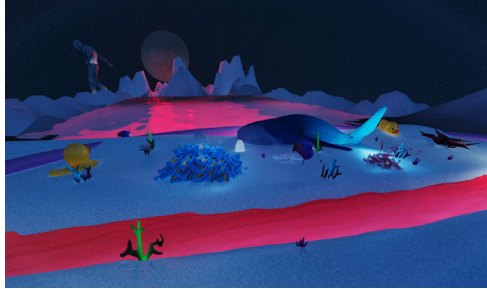
**Production Company(ies) & Producer(s)**  
Galgo Storytelling, NowHere Media, Astrea  
**Lead artist(s)**  
Francisca Silva & María José Díaz  
**Production country(ies)**  
Chile, Germany  
**Thematic(s)**  
Educational / Edutainment, Myths / Traditions

VR journey that transits between the physical reality to Qero's sacred dimension, revealing a deep connection with nature.

**Projected release date: 2024**

## BERTIE

Immersive performance - Art, Fiction - Seated (360° chair) - Multi-user - 80'



**Production Company(ies) & Producer(s)**  
RITA BARBOSA/el-Hey, el-Hey, Lda  
**Lead artist(s)**  
RITA BARBOSA  
**Production country(ies)**  
Portugal  
**Thematic(s)**  
Drama, Experimental, Women

Thrown into the apocalyptic scenario of an online multiplayer game that is on the verge of being shut down, three players navigate a techno-melancholy territory cluttered with massive piles of digital trash and abandoned characters.

**Projected release date: 2024**

## Blue Archives

VR360 - Fiction - Seated (360° chair) - Single-user - 20'



**Production Company(ies) & Producer(s)**  
Barberousse Films, Diversion  
**Lead artist(s)**  
Stéfane Perraud & Aram Kebabdjian  
**Production country(ies)**  
France  
**Thematic(s)**  
Environmental, Mystery, Science-fiction

500 meters below ground, in long tunnels, radioactive material is stored. On the surface, a blue forest seems to possess a soul.

**Projected release date: 2024**

## Bodies of Water

VR360 - Art - Seated (360° chair) - Single-user - 10'



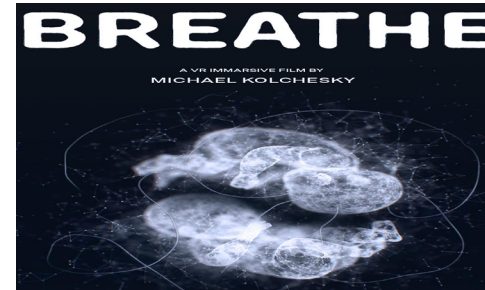
**Production Company(ies) & Producer(s)**  
Art et Essai, Diversion  
**Lead artist(s)**  
Chélanie Beaudin-Quintin (Choreographer  
Caroline Laurin-Beaucage)  
**Production country(ies)**  
Canada  
**Thematic(s)**  
Dance, Experimental, Meditative

This virtual reality video dance project combines cutting-edge technology and interdisciplinary approaches to craft a hybrid contemporary piece, blending video and dance, fiction and poetic expression. It's an immersive underwater 3D dance film.

**Projected release date: 2024**

## BREATHE - Immersive VR documentary Film about Premature Birth

VR360 - Documentary - Seated (360° chair) - Single-user - 15'



**Production Company(ies) & Producer(s)**  
Visual Solutions 360, Makor Foundation for  
Israeli Films, INVR.SPACE / GmbH, Visual  
Solutions 360, Makor Foundation for Israeli  
Films, INVR.SPACE / GmbH  
**Lead artist(s)**  
Michael Kolchesky Bisson  
**Production country(ies)**  
France, Israel  
**Thematic(s)**  
Educational / Edutainment, Women, Drama

This documentary aims to engage viewers in a deeply-informative and emotionally impactful journey and an up-close and personal view of the struggles and victories of premature babies and their families during critical moments of their first months of life.

**Projected release date: 2024**

## Calls From Home

VR360 - Documentary - Seated (360° chair) - Single-user - 19'



### Production Company(ies) & Producer(s)

ifs Internationale Filmschule Köln, ifs Internationale Filmschule Köln

### Lead artist(s)

Pavel Sitnikov

### Production country(ies)

Germany

### Thematic(s)

Society / Political, War, Music

Elisey, a Russian flutist, and Katya, a Ukrainian percussionist, find unity through music at a conservatory in Cologne after leaving their homelands. However, a harsh reality intrudes on their lives when they call back home...

**Projected release date: 2024**

## Champ de Bataille

VR360 - Documentary - Seated (360° chair) - Single-user - 20'



### Production Company(ies) & Producer(s)

Da Prod, France TV Story Lab, Digital Voodoooh, Kwassa film, Unframed Collection

### Lead artist(s)

François Vautier

### Production country(ies)

France, Luxembourg

### Thematic(s)

War, History

The Earth carries all of mankind's memories within it. But when people suffer, their pain and torment always rise to the surface. In 1916, the fields of Verdun were the theatre of unprecedented barbarism. Battered bodies, mutilated landscapes...

**Projected release date: 2024**

## Claude Monet, the Water Lilies obsession - Remastered 8k

VR6DoF, VR360 - Art - Seated (360° chair) - Single-user - 6'



### Production Company(ies) & Producer(s)

Lucid Realities, ARTE France, Camera lucida productions, Musées d'Orsay et de l'Orangerie, Gebrueder Beetz Filmproduktion, Unframed Collection

### Lead artist(s)

Nicolas Thépot

### Production country(ies)

France

### Thematic(s)

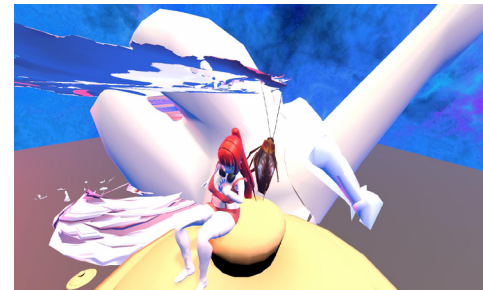
Culture and arts

Through a dialogue between Claude Monet and George Clemenceau, this contemplative VR experience invites you on a sensory journey starting in Claude Monet's garden, stopping along the way at the workshop of the artist and ending in the exhibition rooms of the Orangerie Museum.

**Projected release date: 2024**

## Downfall of the Virtual Human

VR360, XR gamified experience, VR6DoF - Fiction, Mockumentary - Seated (360° chair) - Single-user - 30'



### Production Company(ies) & Producer(s)

Jimmy Yu, JimmyYu

### Lead artist(s)

Jimmy Yu

### Production country(ies)

Republic of Korea

### Thematic(s)

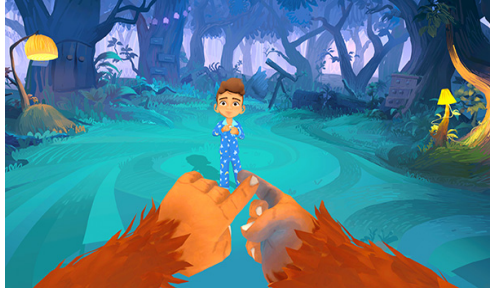
Drama, Social issues, Women

It chronicles the collapse of "Mizzy", a virtual human at the center of the "claw hand" controversy, reacting South Korea's gender inequality. The series critiques the commodification of women and the eating nature of virtual creations.

**Projected release date: 2024**

## Eddie and I

VR6DoF - Animation, Fiction - Seated (360° chair) - Single-user - 25'



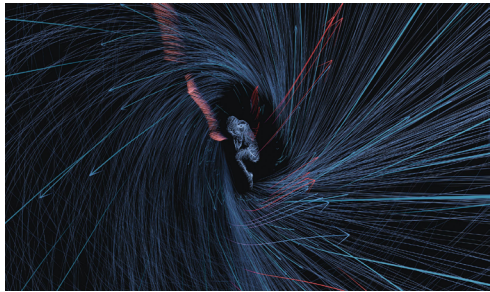
**Production Company(ies) & Producer(s)**  
Moosh Studio, Reynard Films, Studio Geppetto, Astrea  
**Lead artist(s)**  
Maya Shekel  
**Production country(ies)**  
France, Germany  
**Thematic(s)**  
Educational / Edutainment, Fantasy, Kids

When 8-year-old deaf Ron fears his first camping trip, his mother shares a tale of Eddie the Camper, a friendly forest monster. The story comes alive, and Ron meets you- as Eddie. Together you embark on a journey, breaking barriers with sign language

**Projected release date: 2025**

## Flow

VR360 - Animation - Seated (360° chair) - Single-user - 16'



**Production Company(ies) & Producer(s)**  
Valk Productions, Lucid Realities, Unframed Collection  
**Lead artist(s)**  
Adriaan Lokman  
**Production country(ies)**  
Netherlands, France  
**Thematic(s)**  
Drama, Experimental

Flow invites you to surrender to the whims of the wind on a seemingly ordinary day, concealing within its turbulence a captivating night in the life of a woman, portrayed through the dance of air currents.

**Projected release date: 2023**

## Four Legs Good, Two Legs Bad

Immersive performance, XR gamified experience - Fiction - Seated (360° chair) - Multi-user - 60'



**Production Company(ies) & Producer(s)**  
ARCHIVERSE STUDIO, ARCHIVERSE STUDIO  
**Lead artist(s)**  
SeokJun Ha, Moonyo Lee  
**Production country(ies)**  
Republic of Korea  
**Thematic(s)**  
Drama, Experimental, Music

A participatory XR Pansori performance of George Orwell's Animal Farm. Experience Korean traditional music as you join the animals of Manor Farm in their revolution and witness the rise of totalitarianism in this immersive experience.

**Projected release date: 2024**

## Gihan

VR360 - Art, Documentary - Seated (360° chair) - Single-user - 12'



**Production Company(ies) & Producer(s)**  
360 tabi, 360 tabi  
**Lead artist(s)**  
Hadeer Omar  
**Production country(ies)**  
Qatar, Egypt  
**Thematic(s)**  
Women, Social issues, Experimental

Masks, for Gehan, are vessels of transformation, revealing hidden emotions. Through them, she invites us to explore our own feelings, connect, and embrace the complexities of being human.

**Projected release date: 2024**

## Her name was Gisberta

VR360 - Documentary, Animation - Seated (360° chair) - Single-user - 30'



**Production Company(ies) & Producer(s)**

corpo paisagem, Diversion

**Lead artist(s)**

Sérgio Galvão Roxo

**Production country(ies)**

Portugal, Brazil

**Thematic(s)**

LGBTQIA+, Drama, Social issues

*Her Name Was Gisberta* is a VR documentary that portrays the life and death of Gisberta Salce, a Brazilian Trans woman murdered by 14 young men.

**Projected release date: 2023**

## Horeku. The Stories of Tukhard Tundra.

VR360 - Documentary - Seated (360° chair) - Single-user - 27'



**Production Company(ies) & Producer(s)**

Sommers Media, SommersMedia

**Lead artist(s)**

Anna Tolkacheva, Andrey Nosov

**Production country(ies)**

Russian Federation

**Thematic(s)**

Environmental, Myths / Traditions, Natural sciences

VR documentary immerses viewers in the slow rhythm of Nenets nomadic life. Vasilina, the storyteller, shares family tales and life in the tundra while the video captures nature, intimate chum interiors, and reindeer, offering a poetic journey.

**Projected release date: 2021**

## Human Violins

VR6DoF - Art, Animation - Seated (360° chair) - Single-user, Multi-user - 19'



**Production Company(ies) & Producer(s)**

Storyscapes, Da Prod, Unframed Collection

**Lead artist(s)**

Ioana Mischie

**Production country(ies)**

Romania, France

**Thematic(s)**

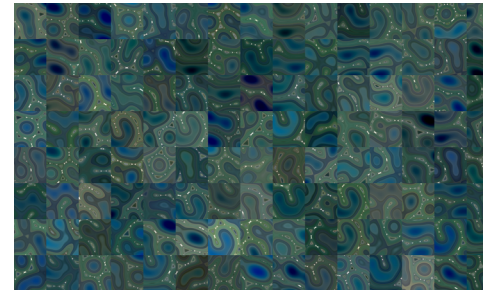
History, Music

*HUMAN VIOLINS – PRELUDE* is a visually striking interactive world evoking the power of transformative music in the darkest of times.

**Projected release date: 2023**

## Imagined Islands

Immersive performance - Art, Animation - Seated (360° chair) - Multi-user - 32'



**Production Company(ies) & Producer(s)**

Plastic Collective, Bold

**Lead artist(s)**

Leon Butler

**Production country(ies)**

Denmark, Ireland

**Thematic(s)**

Environmental, Experimental, Music

*Imagined Islands* is a digital art sculpture that explores the unique topology of small outcrops on the coasts of Europe. The project examines the ever changing landscape in these communities and the challenges they face from climate change.

**Projected release date: 2024**

## Jack & Flo

VR6DoF - Animation, Fiction - Seated (360° chair) - Single-user - 14'



**Production Company(ies) & Producer(s)**  
Studio Geppetto, Astrea  
**Lead artist(s)**  
Amaury Campion  
**Production country(ies)**  
France  
**Thematic(s)**  
Environmental

A friendship tale between a lonely man and a goofy pelican.

**Projected release date: 2025**

## Jailbirds

VR6DoF, VR360 - Animation, Fiction - Seated (360° chair) - Single-user - 33'



**Production Company(ies) & Producer(s)**  
Be Revolution, Digital Rise, France Télévisions, Astrea  
**Lead artist(s)**  
Thomas Villepoux  
**Production country(ies)**  
Belgium, France  
**Thematic(s)**  
Fantasy, Mystery

Despite his captivity, Felix the good giant is always happy. His serenity infuriates the prison's Chief-Warden who has sworn to uncover the inmate's secret. A fantastic tale on the price of freedom.

**Projected release date: 2023**

## Keepers of the Forest

VR360, VR6DoF - Documentary, Fiction - Seated (360° chair) - Single-user - 15'



**Production Company(ies) & Producer(s)**  
Keepers XR, Numedium VR, Keepers XR  
**Lead artist(s)**  
Emmanuel Rukundo and Lorna Okeng  
**Production country(ies)**  
Uganda, Kenya  
**Thematic(s)**  
Environmental, Social issues, Animals / Nature

Project Brief and Background: The virtual reality film *Keepers of the Forest: The Batwa Legacy* showcases the Batwa's unique bond with nature and their role as original conservationists.

**Projected release date: 2025**

## La Divina Commedia VR: Il Purgatorio

VR360 - Animation - Seated (360° chair) - Single-user - 8'



**Production Company(ies) & Producer(s)**  
ETT SPA, ETT SPA  
**Lead artist(s)**  
Federico Basso, Alessandro Cavallaro, Francesco Pannofino, Marco Morini, Adele Magnelli  
**Production country(ies)**  
Italy  
**Thematic(s)**  
Culture and arts, Educational / Edutainment

In Purgatory, Dante goes through terraces of penitent souls, from the proud to the lustful, reaching the Garden of Eden. 3D settings, with physics animations and motion capture, are in 4K and 6K VR, offering an immersive experience.

**Projected release date: 2022**

## Letters from Drancy

VR360 - Documentary - Seated (360° chair) - Single-user - 22'



**Production Company(ies) & Producer(s)**  
East City Films, IHMEC, Unframed Collection  
**Lead artist(s)**  
Darren Emerson  
**Production country(ies)**  
United Kingdom  
**Thematic(s)**  
History, War

A profound story of love and loss, *Letters from Drancy* illuminates the power of an unbreakable bond between mother and daughter during the Holocaust.

**Projected release date: 2023**

## Madame Pirate: Code of Conduct

VR6DoF - Documentary, Animation - Seated (360° chair) - Single-user - 16'



**Production Company(ies) & Producer(s)**  
Serendipity, Astrea  
**Lead artist(s)**  
Morgan OMMER, Dan-Chi HUANG  
**Production country(ies)**  
Taiwan, France  
**Thematic(s)**  
History, Action / Adventure, Drama

Captured by fearsome pirates, a Chinese interpreter discovers the daily life and tribulations of the renegades. To survive she must deal with the pirate's captain and her cruel husband...

**Projected release date: 2024**

## Marins des glaces

VR360 - Documentary - Seated (360° chair) - Single-user - 8'



**Production Company(ies) & Producer(s)**  
VisionR Production, Diversion  
**Lead artist(s)**  
Jérôme Waeselynck  
**Production country(ies)**  
France  
**Thematic(s)**  
Action / Adventure, Animals / Nature, Environmental

An immersive discovery of the wonders of the Antarctic peninsula, a rich and fragile land.

**Projected release date: 2024**

## May Contain: Two Sides

VR360 - Fiction - Seated (360° chair) - Single-user - 21'



**Production Company(ies) & Producer(s)**  
Just Like You Films, Just Like You Films  
**Lead artist(s)**  
August Maturo, Ava Kolker  
**Production country(ies)**  
United States  
**Thematic(s)**  
Kids, Educational / Edutainment, Drama

*May Contain: Two Sides*, a VR drama based on real-life experiences, explores life-threatening food allergies through a dual-perspective, choice-driven narrative featuring talent from a popular Disney series.

**Projected release date: TBD**

## Mobile Suit Gundam: Silver Phantom

VR6DoF, MR - Animation, Fiction - Seated (360° chair) - Single-user - 90'



**Production Company(ies) & Producer(s)**  
Bandai Namco Filmworks, Atlas V, Meta, Astrea  
**Lead artist(s)**  
Kenichi Suzuki  
**Production country(ies)**  
Japan, France  
**Thematic(s)**  
Action / Adventure, Science-fiction

UC 0096: A rookie mobile suit pilot is sent on a deadly mission; the outcome of which could change not only the fate of all mankind, but also his own destiny in the universe.

**Projected release date: 2024**

## Monsieur Vincent

VR6DoF - Animation, Art - Seated (360° chair) - Single-user - 18'



**Production Company(ies) & Producer(s)**  
Lucid Realities, Tournez S'avec Vous Plaisant, Musée d'Orsay, VIVE Arts, Unframed Collection  
**Lead artist(s)**  
Agnes Molia, Gordon  
**Production country(ies)**  
France, Taiwan  
**Thematic(s)**  
Educational / Edutainment

On July 29th, 1890, in Auvers-sur-Oise, the painter Vincent van Gogh died by suicide. Marguerite, the daughter of his physician, Dr. Gachet, was one of his last models.

**Projected release date: 2024**

## Nana Lou

VR6DoF - Animation, Fiction - Seated (360° chair) - Single-user - 30'



**Production Company(ies) & Producer(s)**  
Small Creative, Skill Lab, France Télévisions, Astrea  
**Lead artist(s)**  
Isabelle Andreani  
**Production country(ies)**  
France, Luxembourg  
**Thematic(s)**  
Drama, Fantasy

*Nana Lou* is a VR interactive animated short film inviting the viewer to play a spirit accompanying a grandmother during her last moments, a fantastic journey through the Tree of life.

**Projected release date: 2024**

## Nenets Nomad Dictionary

VR6DoF - Documentary, Art - Seated (360° chair) - Single-user - 15'



**Production Company(ies) & Producer(s)**  
Sommers Media, SommersMedia  
**Lead artist(s)**  
Anna Tolkacheva, Andrey Nosov  
**Production country(ies)**  
Russian Federation, France  
**Thematic(s)**  
Myths / Traditions, Educational / Edutainment, Culture and arts

*The Nenets Nomad Dictionary* is a digital encyclopedia of the Nenets way of life and language in the format of an interactive learning virtual reality application.

**Projected release date: 2024**



## Nos Mondes Fantastiques

VR6DoF - Animation, Art - Seated (360° chair) - Single-user - 15'



**Production Company(ies) & Producer(s)**

Tournez s'il vous plaît, Le Louvre-Lens, Unframed Collection

**Lead artist(s)**

Agnès Molia

**Production country(ies)**

France

**Thematic(s)**

Educational / Edutainment, Myths / Traditions, Culture and arts

Since the dawn of time, fantasy has been a part of our lives. Imaginary worlds, magical creatures, chimerical animals... The power of our imagination has created some of the most beautiful pages in our libraries.

**Projected release date: 2024**

## RAVE

VR360 - Animation, experimental - Seated (360° chair) - Single-user - 20'



**Production Company(ies) & Producer(s)**

Swiss Films, Diversion Cinema, Association Climage

**Lead artist(s)**

Lou Rambert Preiss, Patrick Muroi

**Production country(ies)**

Switzerland

**Thematic(s)**

Dance, Culture and arts, Music

Today is your first rave. Thanks to volumetric capture, your movements immerse you in the memory of that night. You live the moment as if you were there, but beware: to find the party, you'll have to make your way through the forest to the rave. Once there, the more you dance, the more the world changes.

**Projected release date: 2024**

## Reimagined

VR6DoF - Animation, Fiction - Seated (360° chair) - Single-user - 50'



**Production Company(ies) & Producer(s)**

Astrea, Very Cavaliere Productions

**Lead artist(s)**

Julie Cavaliere, Michaela Ternasky-Holland, Melissa Joyner

**Production country(ies)**

United States

**Thematic(s)**

Action / Adventure, Fantasy

From Brothers Grimm to Philippine mythology and Nigerian folktales, Reimagined will expand the cinematic possibilities of VR animation with its breathtaking scenes, epic sets, and fluid transitions.

**Projected release date: 2024**

## Romancecar

VR360 - Animation - Seated (360° chair) - Single-user - 8'



**Production Company(ies) & Producer(s)**

CinemaLeap Inc., Diversion

**Lead artist(s)**

Jonathan Hagard

**Production country(ies)**

Japan

**Thematic(s)**

Asia, Culture and arts, Meditative

Explore the evolution of Odakyu Romance Car from the 1960s to the present, enjoy the diverse cityscapes and landscapes from the different car windows.

**Projected release date: 2023**

## Silent Disco

VR360, Immersive performance, VR6DoF - Art, Fiction - Seated (360° chair) - Multi-user, Single-user - 45'



**Production Company(ies) & Producer(s)**  
Serkalo Filmproduktion, HfS «Ernst Busch»,  
Serkalo Filmproduktion  
**Lead artist(s)**  
Fabio Thieme, Johannes Schmülling  
**Production country(ies)**  
Germany  
**Thematic(s)**  
Dance, Experimental, Myths / Traditions

A VR-Performance that sends the audience to different dance floors where they face their own mortality in virtual and physical ecstasy.

**Projected release date: 2024**

## THE DIAL

AR - Art, Fiction - 6DOF AR interactive explorable installation - Multi-user - 15'



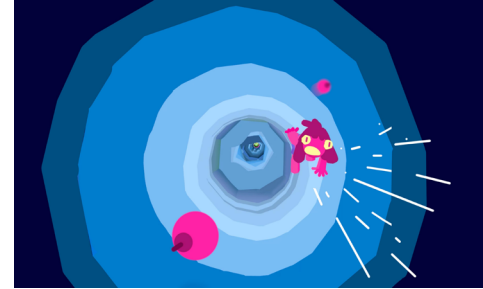
**Production Company(ies) & Producer(s)**  
Flaherty Pictures, NightLight Labs, RYOT,  
Flaherty Pictures  
**Lead artist(s)**  
Peter Flaherty & NightLight Labs  
**Production country(ies)**  
United States  
**Thematic(s)**  
Drama, Mystery, Culture and arts

A multi-participant interactive drama combining AR, projection mapping, and an interactive light sculpture. It begins with a late night car crash. Told from shifting perspectives, you control time in the story by moving your body to solve the mystery

**Projected release date: 2019/2023**

## The elephant I found under my skin

VR360 - Animation - Seated (360° chair) - Single-user - 9'



**Production Company(ies) & Producer(s)**  
Shaoool Levy, Diversion  
**Lead artist(s)**  
Daniel Sweed and Shaoool Levy  
**Production country(ies)**  
Israel  
**Thematic(s)**  
Drama, Social issues, Women

When Gali goes for her first breast ultrasound, she feels uncomfortable. She detaches herself from her breast, hoping to escape the exam. To her surprise, she and her breasts are swallowed into a fantasy world.

**Projected release date: 2023**

## The Garden

VR6DoF, XR gamified experience - Animation - Seated (360° chair) - Single-user - 10'



**Production Company(ies) & Producer(s)**  
Jérémy Griffaud, Diversion  
**Lead artist(s)**  
Jérémy Griffaud  
**Production country(ies)**  
France  
**Thematic(s)**  
Animals / Nature, Environmental, Experimental

The Garden is an interactive VR experience immersing you in a fantasy psychedelic garden, backbones of a mysterious technological production.

**Projected release date: 2024**

## Trans-Composition

VR360 - Art - Seated (360° chair) - Single-user - 18'



### Production Company(ies) & Producer(s)

Shiuan Yan Studio

### Lead artist(s)

Shiuan Yan

### Production country(ies)

Taiwan

### Thematic(s)

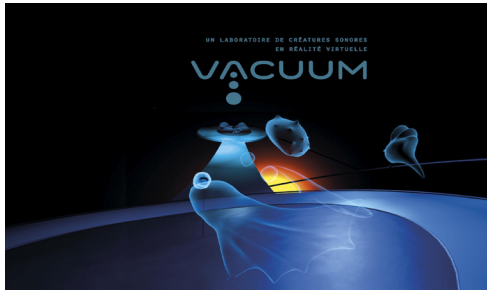
Culture and arts, Fiction

This is a surreal poetic expression of profound Chinese philosophical thought, exploring the dualities of black and white, "transformation," and "change" within the cycle of reincarnation.

**Projected release date: 2024**

## Vacuum

Immersive performance, XR gamified experience, VR6DoF - Art - Seated (360° chair) - Multi-user - 15'



### Production Company(ies) & Producer(s)

Hara productions, Hara productions

### Lead artist(s)

Emmanuelle de Héricourt, Éliane Blaise

### Production country(ies)

France

### Thematic(s)

Experimental, Music

*Vacuum* is a visual and sonic aesthetic and poetic experience. Through their networked avatars, immersed in a world of strange organic objects, participants can manipulate sounds and shapes like a modern-day Dr. Frankenstein.

**Projected release date: 2024**

## Vibes#4

Immersive performance - Art - Seated (360° chair) - Multi-user - 30'



### Production Company(ies) & Producer(s)

ORBE/ICK, Orbe

### Lead artist(s)

Xavier Boissarie, Jesus de Vega

### Production country(ies)

France, Netherlands

### Thematic(s)

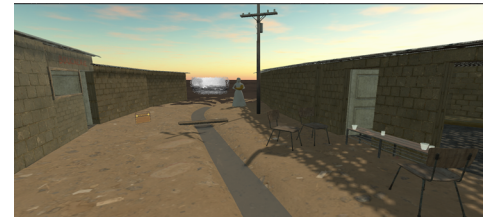
Action / Adventure, Dance, Music

A playful, dance and sonic experience, in which the player goes through a 3D sound labyrinth filled with sonic obstacles.

**Projected release date: 2023**

## 97 rue des Prés

VR360 - Documentary - Seated (360° chair) - Single-user - 20'



### Production Company(ies) & Producer(s)

CoopArt

### Lead artist(s)

Yanis Bourcet

### Production country(ies)

France

### Thematic(s)

Educational / Edutainment, Social issues, Society / Political

*97 rue des Prés* is a VR experience that tells the story of children living in the slums of Nanterre in the 60s. Through different scenes of a child's daily life, you will be accompanied by the sound testimonies of two former residents of the slum.

**Projected release date: 2024**

## JFK Memento

VR6DoF - Documentary - Seated (360° chair) - Single-user - 15'



**Production Company(ies) & Producer(s)**  
Unframed Collection, Targo, Meta, Dallas  
Sixth Floor Museum  
**Lead artist(s)**  
Chloé Rochereuil  
**Production country(ies)**  
France, United-States  
**Thematic(s)**  
Society / political, Educational

60 years after President Kennedy's assassination, *JFK Memento* chronicles the events of November 22, 1963, and the investigation that followed.

**Projected release date: 2023**

## Bloom

6DoF interactif - Animation, experimental - Seated (360° chair) - single-user, multi-user - 19'



**Production Company(ies) & Producer(s)**  
Swiss Films, Diversion Cinema, Nadasdy Film,  
Art Zoyd Studio, Zéro de Conduite  
Productions, Virtual Switzerland  
**Lead artist(s)**  
Fabienne Giezendanner, Igor Carteret  
**Production country(ies)**  
Switzerland, France  
**Thematic(s)**  
Nature, Environment

Ornans, on a day of heatwave, drought and fire. To survive, you have no choice but to take refuge in the nearby forest. You notice that the trees, like you, are suffering from the heat. As you approach an oak tree, the ground becomes transparent, revealing miles of roots seeking water in the depths of the earth. Light flows and swirls around you, vibrations are felt, all signs that take you into its world and invite you to communicate with it.

**Projected release date: 2023**

## Hand puppets, Paul Klee

VR6DoF - Documentary, fiction - Seated (360° chair) - Single-user - 13'



**Production Company(ies) & Producer(s)**  
Swiss Films, DNA Studios  
**Lead artist(s)**  
Martin Charriere  
**Production country(ies)**  
Switzerland  
**Thematic(s)**  
social issues, Edutainment

Did you know that Paul Klee made hand puppets for his son and that one of them was his self-portrait? Faithfully reproduced in virtual reality, let these puppets tell you the extraordinary story of their creator.

**Projected release date: 2021**

**XR Partners**

**Selection 2025**



## Reveality



**Main contact / represented by**  
Maxime Touroute

**Production country(ies)**  
France

Reveality develops software for immersive creation. Our main product, Revy, is a complete suite to experiment, produce and distribute rich Augmented Reality experiences : digital arts, XR performances, immersive exhibitions, museums, tourism.

## PLAYBUNIZ (PLBZ Inc.)



**Main contact / represented by**  
Daehyun Yang

**Production country(ies)**  
Republic of Korea

Team PLBZ pioneers immersive AI experiences through spatial computing and advanced avatar technology. Our flagship project Doccia features 12 AI docent personas enabling natural conversations and personalized art guidance in museums and exhibitions.

## Unframed Collections



**Main contact / represented by**  
Alexandre Roux

**Production country(ies)**  
France

Unframed Collection is the first VOD platform dedicated to the distribution of virtual reality experience in the cultural field: museums, heritage sites, galleries and art centers, media libraries...



Creative  
Europe  
MEDIA

**La fiction c'est  
inventer  
mille mondes**



**avec vingt-six  
lettres.**

Chez France Télévisions on aime raconter des histoires. C'est pour cela que de l'écriture à la mise en scène en passant par la production, on fera toujours tout pour vous faire voir la vie plus grande que la vie.



Mamie Lou d'Isabelle Andreani © Small Creative, Skill Lab, France TV



Le Grand Procès de Bahareh Akrami et Camille Duvelleroy © Galaxie Presse, ARTE France



Ceci est mon cœur de Nicolas Blies et Stéphane Hueber-Blies ©a\_BAHN, Lucid Realities, Studio PHI

## DIX ANS DE SOUTIEN DE PARIS AUX NOUVEAUX MÉDIAS

Le fonds nouveaux médias de la Ville de Paris est ouvert à toutes les nouvelles formes de narration destinées à une diffusion sur un ou plusieurs supports numériques et pouvant faire appel à des technologies innovantes (séries digitales, narrations interactives, réalité virtuelle, réalité augmentée, œuvres immersives, etc.).

### DÉPÔT DES DOSSIERS DU FONDS D'AIDE

1<sup>ère</sup> session : 17 mars au 17 avril 2025

2<sup>e</sup> session : 1er au 30 octobre 2025

Déposez vos projets et retrouvez toutes les informations sur  
[paris.fr/cinema](http://paris.fr/cinema)

**Informations pratiques**  
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#NewImagesFestival



#### Forum des images

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2, rue du cinéma - porte Saint-Eustache  
75001 Paris  
+ 33 1 44 76 63 00

#### Accès | Access

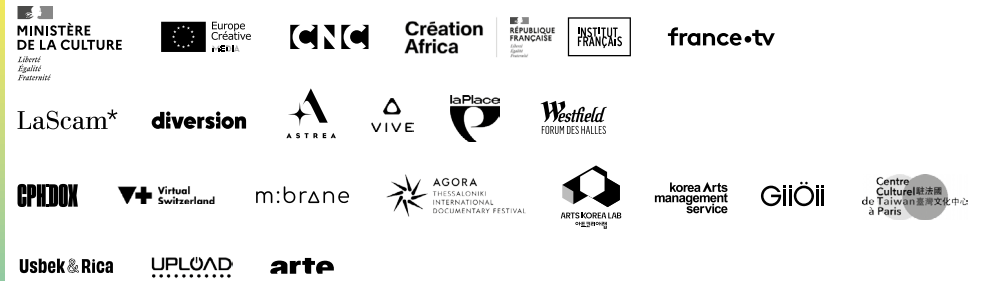
**Métro**  
Les Halles (ligne 4)  
et Châtelet  
(lignes 1, 7, 11, 14)

**RER**  
Châtelet-Les Halles  
(lignes A, B, C)

[newimages-hub.com](http://newimages-hub.com)

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